



**Hawk Mountain Scout Reservation
Camp DuPortail
Camp Leader Program Guide 2021**

Astro Scouts

**STEAM focused Summer
Camp for Scouts Tiger
through Webelos**



Directions to Hawk Mountain Scout Reservation

Location: The Hawk Mountain Scout Reservation is located in Schuylkill County, Pennsylvania; just off Route 183.

From the South; take Interstate 78 to Route 183 North and cross just onto Blue Mountain Road, follow the signs into camp.

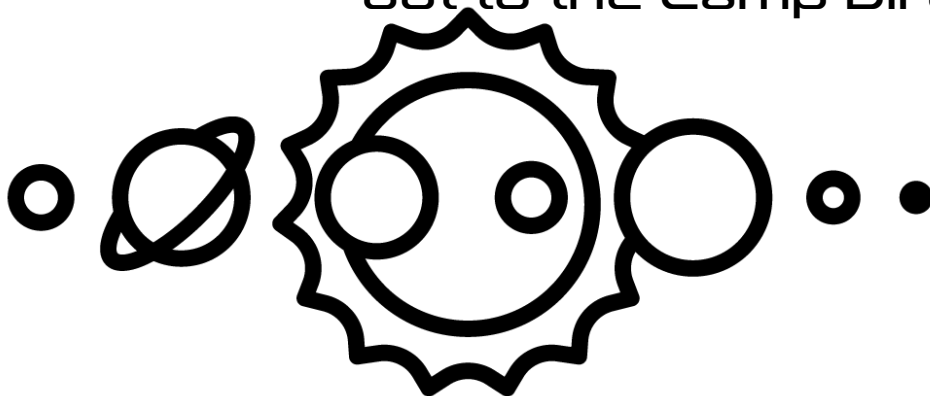
From the North; take Route 183 South and make a right turn onto Blue Mountain Road and follow the signs into camp.

Mailing Address

Hawk Mountain Scout Reservation
402 Blue Mountain Road
Schuylkill Haven, PA 17972

COVID-19 Disclaimer

Everything in this Leader's Guide is **TENTATIVE** based on a "normal Summer," COVID Protocols will be released closer to the Camping Season. If there are any questions, please reach out to the Camp Director.



Camp Payment Timeline 2021 Season

April 1st – Initial Deposit Payment of \$50.00 per Individual

April 1st – Campership Applications due to Council

May 1st – Second Payment of \$50.00 per Individual

May 1st – Campership Award Letters sent to Recipients

June 1st – Final Payment per Individual attending camp

June 2nd and after – Late Fee of +\$20.00 per Individual added

Camp Prices 2021 Season

Day Camp

Cub Scout-Aged Youth – \$150.00

Siblings \$25.00

Adults \$25.00

1 Free Leader per Den (REQUIRED)

TENTATIVE Satellite Camp

Wolf-Bear Day Camp Scout-Aged Youth – \$125

Tiger Twilight Camp Scout-Aged Youth – \$75

Cub Resident

Cub Scout-Aged Youth – \$190.00

Additional Siblings – \$50.00

Adults – \$50.00

2 Free Leaders per Pack (REQUIRED)

Cub Resident Weekend

Cub Scout Aged Youth – \$90.00

Adult Partner – \$40.00

Webelos Outpost

Webelo Scout-Aged Youth – \$190.00

Adults \$50.00

2 Free Leaders per Pack (REQUIRED)

2021 Cub Scout Camp Schedules

Satellite Day Camps

TENTATIVE

June 21 through June 25

Day Camp – HMSR

Week 1: June 21 through June 25

Week 2: June 28 through July 2

Week 3: July 5 through July 9

Cub Resident Camp – HMSR (Overnight)

Session 1: July 11 through July 14

Session 2: July 14 through July 17

Cub Resident Weekends – HMSR

(Overnight)

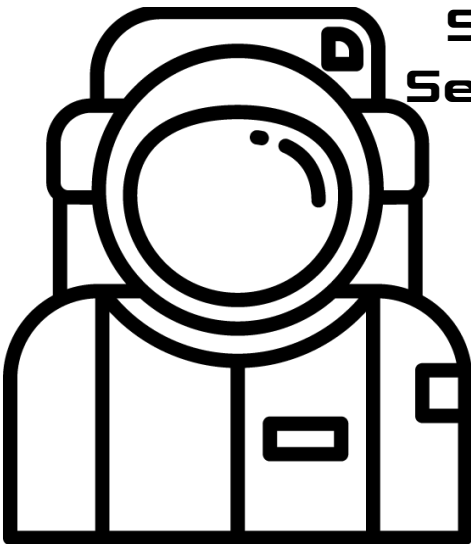
Session 1: June 25th through June 27th

Session 2: July 9th through July 11th

Webelos Outpost – HMSR (Overnight)

Session 1: July 18 through July 21

Session 2: July 21 through July 24



Frontier satellite camp

Location TBA. Frontier Satellite Camp offers a snapshot of the Camp Program in a locale closer to our Frontier District participants. The Satellite Camp offers a Wolf-Bear Day Camp Week option, or a Tiger Twilight Week option. Satellite Camp does not offer any programming for Lions or Webelos.

HMSR Day Camp

Located at Hawk Mountain Scout Reservation, this is our Main Cub Scout Programming Summer Camp Option. Cub Scout Rank Advancements; Tiger through Webelo, Themed fun, and the opportunity to come visit us at our Scout Reservation occurs over 3 weeks in the summer.

HMSR Cub Resident Camp (Overnight)

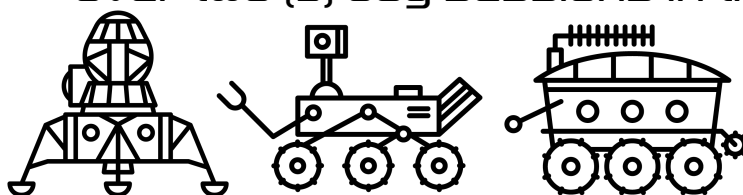
Located at Hawk Mountain Scout Reservation, this is our Main Cub Scout OVERNIGHT Programming Summer Camp Option. Cub Scout Rank Advancements; Tiger through Webelo, Themed Fun, and the opportunity to come stay overnight in one of our Scout Reservation's campsites over two (3) day sessions in the summer.

HMSR Cub Resident WEEKEND Camp (Overnight)

Located at Hawk Mountain Scout Reservation, we are bringing back a Weekend Camping Opportunity for Cub Scouts, from Tigers to Webelos and their Adult Partner. The Weekend session would consist of ONE day of program, an Opening and Closing Campfire, Full Meals; starting with dinner Friday and ending with breakfast Sunday, there will be a Chapel Service, and adequate pack time. Happening over 2 weekends this summer.

HMSR Webelos Outpost (Overnight)

Located at Hawk Mountain Scout Reservation, this is our Webelos Specific Summer Camp Programming Option. Rank advance, themed fun, Scouts BSA side experiences, and the opportunity to come stay overnight in one of our Scout Reservation's campsites over two (3) day sessions in the summer.



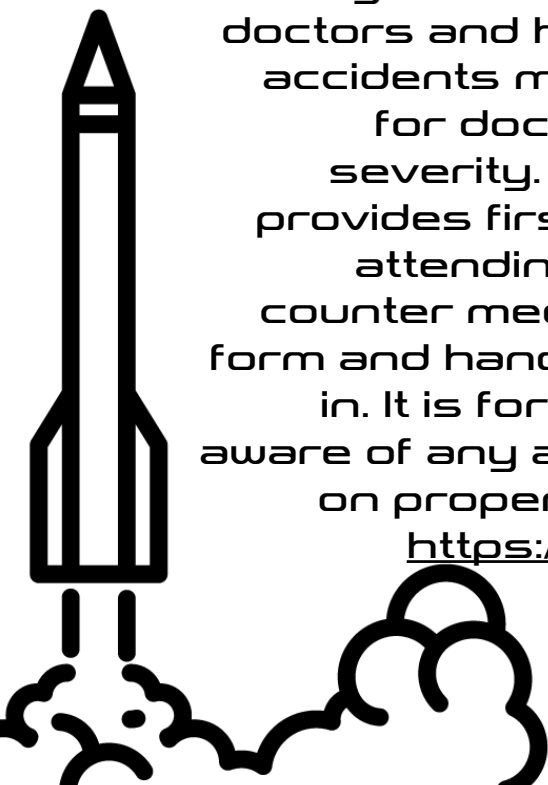
Medical Forms (all camps)

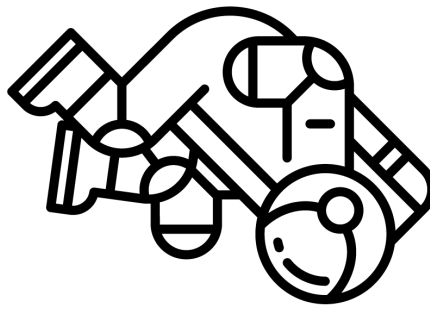
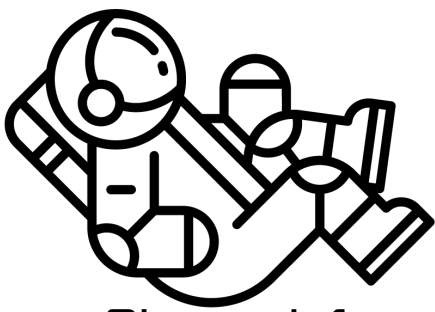
Parts A and B of the current edition standard BSA Annual Health and Medical Record (AHMR) form are **REQUIRED** for **Everyone** coming to Hawk Mountain Scout Reservation. This means that **each Scout, Adult, and Sibling must have one filled out BEFORE coming to HMSR.** Part A must be signed by the parent/guardian of anyone under the age of 18. The form does not require the signature of a doctor and must be within one year of the ending month the Scout is attending camp.

These forms are available at the Beaver Family Council Service Center and online at <http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>. If accessed via the aforementioned website, download the form in the section "All Scouting Events." Disregard the "Going to Camp?" section, as that is meant for overnight events lasting 72 hours or more.

****New AHMRs are required each year****

The camp maintains a Health Suite which is staffed by a Health Officer at all times. There are local doctors and hospitals on call for emergencies. All accidents must be reported to the Health Officer for documentation purposes, regardless of severity. Please remember our Health Officer provides first aid, not medical treatment. Anyone attending camp with prescription or over the counter medications need to fill out a medication form and hand it into the health officer upon check in. It is for your safety that the health officer is aware of any and all medications being taken while on property. The forms can be found online at <https://hmc-bsa.org/summer-camp-forms/>





Special Needs (all camps)

Please inform the Reservation Leadership Team in advance of any youth or adults who are physically or emotionally challenged. Knowing ahead of time allows us to make appropriate accommodations.

Advancement (all camps)

The major intent of the Cub Camping Program is fun! Boys and Girls will also learn while enjoying themselves! This summer we will focus on a STEAM approach: highlighting Science, Technology, Engineering, Arts, and Mathematics. We will also have aspects of program covering Scout Skills, Physical Activity, and Shooting Sports. Each Scout will receive a personal Passport to fill out through their stay. These are the tracking/report cards for each den and Scout. Your Pack has the option of accepting these achievements. The Passport should be brought back every day, and will be sent home with the Scout at the end of the week. In addition to Scout's personal passports, Leaders will receive a complete write up of the advancements the campers have worked on for their time at camp. A tentative advancement grid is included at the end of the guide.

Summertime Pack Award

The Cub Scout Summertime Pack Award is an award given to the Pack when they conduct "Summertime" Pack happenings-one per summer month. Summer Camp counts towards these

Summertime activities. *This is a Pack Award and the Scouts will not receive anything through Camp; leaders must send application to Council to receive the award.*

Cub Scout NOVA Award

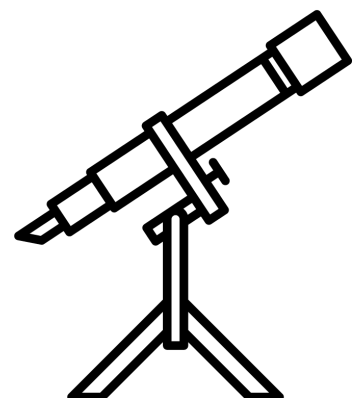
The Cub Scout NOVA Award program explores cool activities and exposes the kids to the different aspects of STEM. This award is geared towards showing the Scouts different STEM principles and how they apply to every day life as well as give them insight into careers within STEM fields.

The Scouts will be working towards earning the NOVA Award while at HMSR this summer. While Tigers will be participating in the activities-Tigers are not eligible to earn the NOVA award.

This is a Pack Award and the Scouts will not receive anything through Camp; leaders must send application to Council to receive the award.

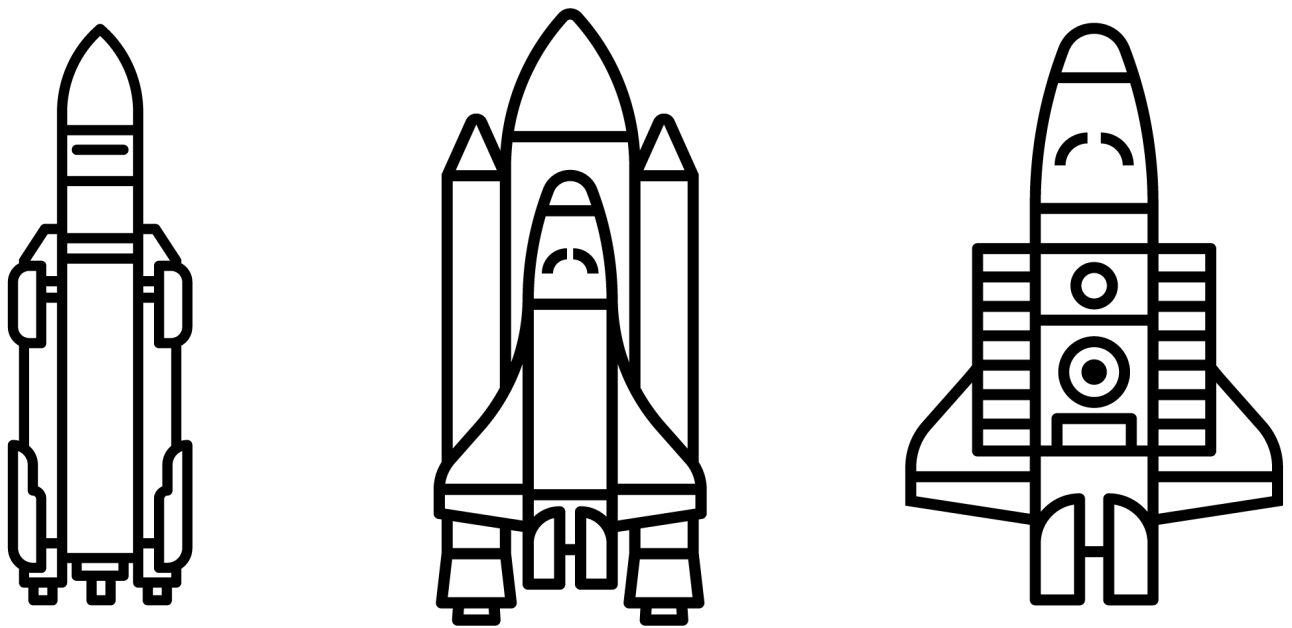
Open Program Times (all camps)

This summer we will be featuring 2 Open Program Times, one directly after lunch, and one Optional block after program ends at 4pm. During these times, the Cub Trading Post will be open. On Day 1, you will be given a schedule of available program areas for the week-every day could be different. On Day 1, and ONLY Day 1, the Pools will be closed for Swim Checks during both Open Programs.



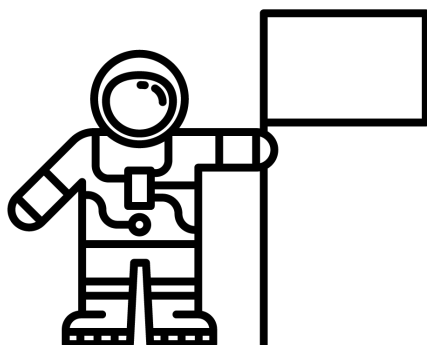
Camp security (all camps)

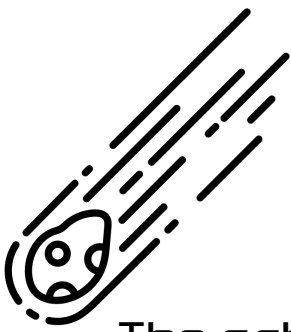
Everyone attending camp will be required to wear some form of identification. For Campers, they will receive a personal “HMSR AstroScout in Training” Badge, while siblings and adults will wear specific colored wristbands. The staff can request verification of any individual visiting camp. During your stay at camp, you may find that an emergency arises. Emergency plans will be discussed with unit leaders prior to, and upon arrival. Emergency phone numbers to the Health Officer and Ranger are posted at the Cub Administration Building and in all Program Areas. Also, resident locations of key staff persons will be shared at the Camp Leader’s Meeting when you arrive. If a Scout needs to be picked up by someone other than parent/legal guardian, we reserve the right to see identification and to check approval from the parent/legal guardian. If at any time during your stay at camp problems arise, please direct any comments to the Camp Director. Solutions come from sharing the difficulty. Individual staff members often do not have the ability to solve the problem. Let the leadership team assist you in your needs.



National and Local Policies (all camps)

- ▶ *All Overnight Adult Partners need to provide Youth Protection Training Certificates as well as PA State Background Checks, Child Abuse Clearances, and FBI Fingerprint Checks
- ▶ Packs are required to have at least 1 adult per den per day in attendance at camp as long as the den has less than ten Scouts. Your den will be joined with another den in order to meet the two-deep leadership requirements of the Boy Scouts of America.
- ▶ Tigers, with their adult partner, may participate in Scout-parent excursions, day camps, pack overnights, council-organized family camping, or resident camping.
- ▶ All vehicles will be kept in the assigned parking area.
- ▶ In compliance with Pennsylvania State Health and Safety Codes, no dogs or other pets are permitted in camp during the camping season.
- ▶ Any Scout who is absent or a no-show must be verified by a pack Leader at the discretion of the Camp Director.
- ▶ Any Scout or adult leader leaving camp at any time other than the day's end needs to check out at the Day Camp Office prior to departure. Scouts will only be released to their parent or guardian with written permission and proper identification.
- ▶ Per National Standards - For males, brief tank suits, such as Speedos are inappropriate. If preferred, males may wear brief tank suits but they must be worn underneath boxer or gym style swim trunks. For females, bikini suits are not suitable.
- ▶ Per National policy - No one 18 and over is allowed in the youth changing area or shower house.





Follow the Schedule (all camps)

The schedule is designed that every Scout can not only work on adventures, but also to have fun! It is built on a rotational schedule. Dens, Packs, and Patrols will be able to experience everything during their stay. If there is something that a Scout wants to repeat or do more of, that is what the Open Adventure Program time is for. Average time at a station is about 30-40 minutes with clean up if needed and then moving on to the next Adventure Area.

Remember that as Scouts, we leave places better than we found them.

The following completed items should be turned in during Monday Check-In:

Cub Scout Roster

Adult/Sibling Roster

**BSA Standard Annual Health and Medical Record
(Parts A & B) for ALL in attendance that week**

Final Transmittal Form

If your pack has completed Swim Checks prior to attending camp, please come prepared with your Swim Roster on Day 1. If your pack had not gotten a Swim Check, upon check in on Day 1, you will be asked to sign up during an Open Program to complete swim checks.

Day Camp

The Day Camp Program day begins at 9:00AM and ends at 3:50 PM Monday through Friday. Check-in for units on DAY 1 begins at 8:00AM. The rest of the week, attendance will be taken through Call-Outs on the Parade Field prior to opening. This is critical

to the success of the entire camp, as the start of programs for all Cub Scouts may be delayed. Your daily schedule will be shared with your leaders upon arrival.

In the event that you cannot make it to camp by 8:30 AM on Monday morning, please notify the Camp Director ASAP by calling 610.780.2881

All vehicles will be kept in the assigned parking areas. On Day 1, One Adult per Pack is asked to report to the Cub Admin building, on the left side of Akela Lodge (located on map), to take attendance and receive group assignments and program blocks.

Resident Camp and Wepepos Outpost

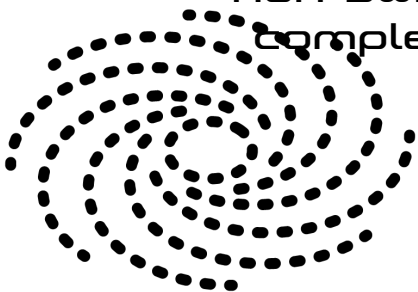
One leader must go to the designated area in the main lower parking lot to register. For Session 1 check in will occur on Sunday at 3:00pm or for Session 2 it will happen Wednesday at 1:00pm. Please bring the Pack Roster forms at that time. You will then be directed as to where you should proceed to next.

A Leader's meeting will be held in Miller Dining Hall at 5:30pm on the night of Check In (Sunday or Wednesday.) Important Information about your stay will be addressed at this meeting. Make sure one leader is in attendance. This is mandatory and necessary to your camping experience. Please be prompt!

WEEKEND Resident Camp

Check-In will be held Friday Night between 4-5:30pm held on the patio for the Welcome Center.

There will be NO Swim Checks, so please come with them completed, or be prepared to swim in the non-swimmer section. Check for opportunities to complete them on the Council Website closer to the summer.



Check-Out will be held Sunday Morning after Breakfast. A Sign-up sheet of times, to complete Campsite inspections as well as signing out of camp, will be distributed at Breakfast on the last day. All Scouts, Leaders, and Families need to be off reservation by noon on Sunday.

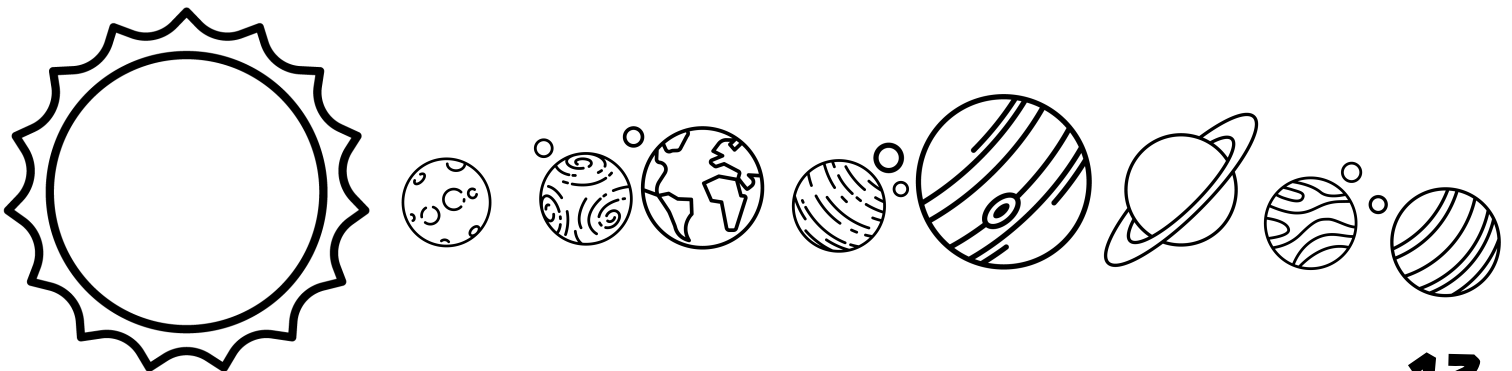
If you have any special considerations, please contact the Camp Director at least 1 week prior to attending your session.

Adventure sessions (all camps)

Adventure Sessions are designed to be part of either rank requirements or elective requirements. This summer we will feature Guest Speakers, Special Demonstrations, and Camp-wide Activities.

In addition to the above, this year's Adventure Sessions include Star Lab periods. The Star Lab is located within the STEM Lab on the Scouts BSA side of camp.

As a Scout, we are Courteous and will act as such when we take trips onto the other side of camp. If Scouts cannot handle themselves or act appropriately, they will not be able to participate.



UniForming (overnight camps)

Field Uniforms (Class A) are strongly encouraged for Dinner, Evening Flag Ceremonies, and Chapel on the last day of all Overnight Camps.

Clothing (all camps)

The Scouts/Siblings should wear comfortable clothing suited to the weather conditions. Pack tee shirts are a special way to have your Scouts Recognized. Please be sure to mark all clothing articles with name and Pack number. Upon check in, every Scout will receive a Pack Name Tag, please fill them out and wear them on reservation each day you're in attendance. For your safety, please remove name tags upon leaving camp for the day.

Camp Activities include a lot of walking to the various activity areas. Comfortable shoes are highly recommended. Shoes must be closed toe and closed heel.

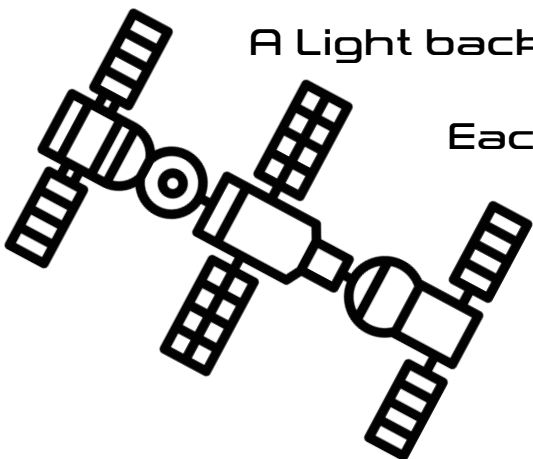
Sandals, Flip-Flips, and Crocs are not permitted unless specified otherwise.

Each day every Scout must bring swimsuit, towel, and rain gear.

A baseball cap is recommended.

A Light backpack is recommended for carrying personal gear.

Each Scout should bring a water bottle.



It is recommended that Scouts label their belongings with their name and their pack number.

Uniforms are NOT required for Day Camp, but are strongly encouraged for Resident Camp and Webelos Outpost.

****Reminder: Camp is conducted rain or shine!
Please plan accordingly.****

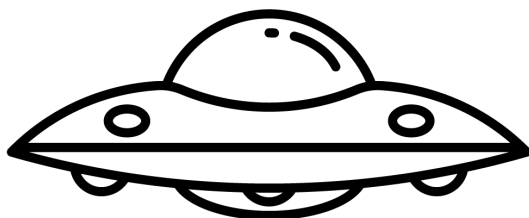
Lunch and Dining Hall Expectations (day camp)

Everyday during DAY CAMP, there will be a Soup, Salad, Sandwich bar in Miller Dining Hall. It will be served Cafeteria Style with self made sandwiches and a self serve soup and salad bar. Lunch will be a come and go as you please HOUR block in your schedule. It will open at noon and close at 1-m. The Cub Trading Post will be open during that time, and the lunch block will be followed by an Afternoon Open Program Block. (Explained later in the guide).

There will be no formal Grace, but there will be adequate signage for Packs to perform their own personal Graces. A Scout is clean, there will be sanitizer buckets and wipes available; every Pack is required to clean up after themselves. Uniforms are not required.

Staff will have Staff Totems and they will be placed randomly on tables for every meal. Each totem will represent a staff member, and at every meal a staff member will sit with your table, so please leave adequate seating.

Individuals who require special diets while at camp, should contact the Cub Camping Director at least two(2) weeks prior to your attendance at camp.



(overnight camps)

All meals during your stay will be served out of Miller Dining Hall. Breakfast and Lunch will be served cafeteria style, while Dinner will be served Family Style. Uniforms are strongly encouraged for Evening Flags and Dinner. Each Pack is required to send 1 server to the dining hall at 5:30pm. The server will help the Kitchen Staff prepare the dining hall for dinner. During dinner, the server will be the one entering the Kitchen to receive platters and any required utensils for dinner. At the end of any meal, it is the Pack's responsibility as Scouts to clean up after themselves.

If anyone attending has a special dietary concern, please contact the Cub Camping Director, two(2) weeks prior to attending camp.

First Meal

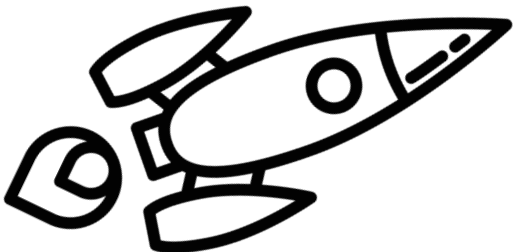
The first meal at camp will be dinner on Day 1

Last Meal

The last meal at camp will be breakfast on Day 4

Parking and Unloading (overnight camps)

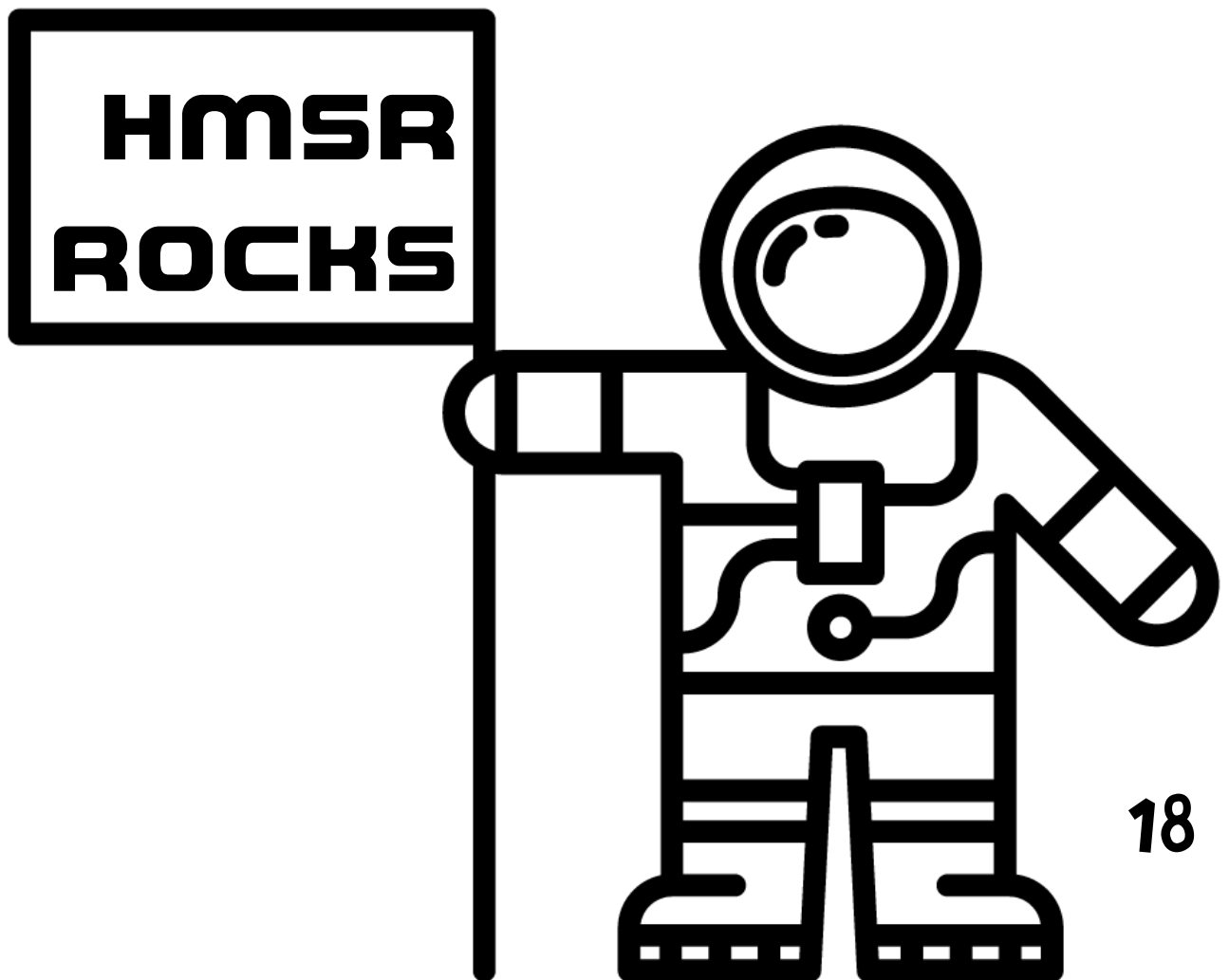
All vehicles must be parked in the Parking Lot. No vehicle will be allowed to go to the campsite until a vehicle pass is issued. This pass may be obtained upon check-in. The one vehicle may enter with gear, but must return to the parking lot. No one is allowed to ride in the back of an open vehicle. Vehicles may only remain in campsites if there are proclaimed medical reasons.

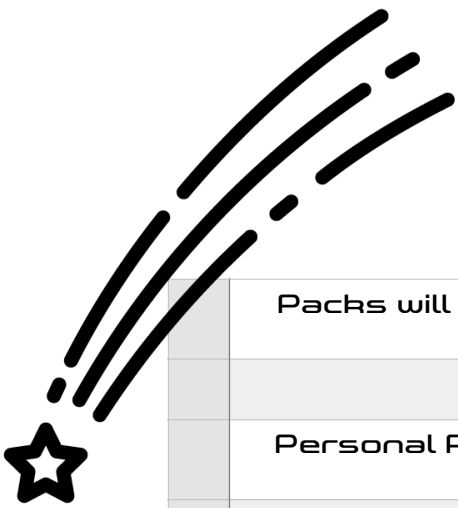


Campsite Expectations (overnight camps)

Packs will be assigned campsites upon check in.

Each Tent will house 2 people. Firewood for campsites will be marked on the map, along with Shower-houses. Every Campsite has freshwater along with Latrines and Sinks. Trash pick up will be Wednesday/Saturday morning upon inspections; please place trash by the road at the entrance to your campsite. If trash needs to be picked up prior to then, please contact the Camp Director. A Scout is Clean, campsite inspection will be held on your last day, and is required before a Pack can leave camp. Sign up will be available at Breakfast on the last day.





Den and Pack Organization

(Day Camp)

Packs will be divided by Ranks (same age groups) and combined into Dens
Dens will move as a group
Personal Packs must provide at least One (1) Leader per Den per Day
Each Tiger is required to have 1 Adult Partner EVERY DAY
No Dens will be larger than 16 Scouts (few exceptions will be made)
Den Leaders and Adults who are attending camp will stay with their dens and be the "Walkers" and assist the Adventure Staff
Evening Open Program (4pm - 5pm) is OPTIONAL
Day Camp ends at 4pm every day
On Fridays there will be a closing Campfire from 2:50-3:50pm

(Resident Camps)

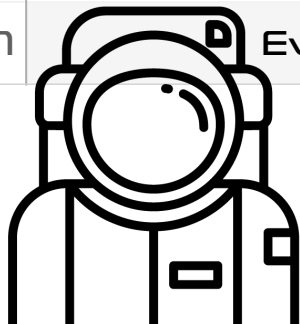
Individual Packs will maintain their unit integrity
Packs will move as a group
Adult Partners who are attending camp will stay with their Pack and be the "Walkers" and assist the Adventure Staff
No Dens will be larger than 16 Scouts (few exceptions will be made)
Packs must provide at least Two (2) Leaders per Den per Session
Resident Camp ends after Breakfast on the final day
Campsite Inspection will occur before Check Out

(Webelos Outpost)

Individual dens will be consolidated, and organized into Patrols
Patrols will move as a Group
Adult Partners who are attending camp will stay with their Pack and be the "Walkers" and assist the Adventure Staff
No Patrol will be larger than 16 Scouts, few exceptions will be made
Following dinner on Sunday (session 1) and Friday (session 2), Webelos and Leaders will attend Scouts BSA opening and closing campfires
Webelos Outpost ends after Breakfast on the final day
Campsite Inspection will occur before Check Out

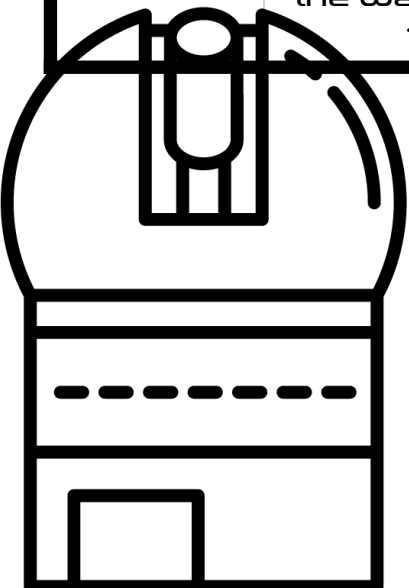
TIME	DAY CAMP
8:00am - 8:50am	Check In
9:00 AM	Flag Ceremony and Opening Announcements
9:15 AM	Scheduled Program Begins
11:50 AM	Scheduled Program Ends
12:00 PM	Lunch
1:00 PM	Afternoon Open Program
2:15 PM	Scheduled Program Starts
3:45 AM	Scheduled Program Ends
3:50 PM	Closing Ceremony
4:00 PM	OPTIONAL Evening Open Program

TIME	RESIDENT/WEBELOS
7:00 AM	Polar Bear Plunge
7:45 AM	Flag Ceremony and Opening Announcements
8:00 AM	Breakfast
9:00 AM	Scheduled Program Starts
11:50 AM	Scheduled Program Ends
12:00 PM	Lunch
1:00 PM	Afternoon Open Program
2:15 PM	Scheduled Program Starts
5:00 PM	Campsite/Pack Time
5:45 PM	Flag Ceremony (Uniforms are Required)
6:00 PM	Dinner (Uniforms are Required)
7:30 PM	Evening Program/Campfire



ACHEIVEMENTS

Tigers	Wolves	Bears	Webelos/ AOL	NOVA Award	
Games Tigers Play 1A-C	Call of the Wild 1C-D, 3A-B,	Bear Necessities 1C-D	Strong, Faster, Higher 1-2, 4-6	Out of This World 1C, 2A, 3B, 3F, 4B	
My Tiger Jungle 1, 3	Howling at the Moon 2-4	Fur, Feathers, and Ferns 1, 4	Webelos Walkabout 3		
Team Tiger 1	Paws on the Path 1-2, 4	Make It Move 1-3	Adventure s in Science 3C-D, F		
Tigers In The Wild 1-5	Running with the Pack 2-5	Roaring Laughter 2,5-6	Aquanaut 1, 3-6		
Curiosity, Intrigue, Magical Mysteries 3-4	Air of the Wolf 1A, 2E	Robotics 1-4 COMPLETE	Art Explosion 3D, F		
Floats and Boats 1-4	Code of the Wolf 4A-C	Salmon Run 1-2, 6-9	Engineer 1, 3		
Sky Is the Limit 1-8 COMPLETE	Motor Away 1A-B	Super Science 1-2, 4-5	Looking Back, Looking Forward 2-3		<p>Please note that some achievements may be broken up throughout camps. Disclaimer: the Camp Director reserves the right to change/alter any and all achievements listed as this is a DRAFT</p>
Stories in Shapes 2-4	Paws of Skill 1, 4, 5, 6				
	Spirit of the Water 4-5				



Hawk Mountain scout Reservation Emergency Contact List 2021

Council Scout Executive

Jim Milham — 484-507-3657

Council President

Jerry Blecker — 772-349-1054

Council Camping Chair

Paul Berthinet — 484-269-2131

Council Program Director

Michele Bement — 484-424-9732

Local Emergency Numbers

911

Summit Station Fire Company

570-754-3491

PA State Police Barracks

570-593-2000

Penn State St. Joes Health Center

610-488-7080

Reservation Ranger

Kevin Huneke — 484-824-5403

Reservation Health Officer

Jeremy Bice — 610-587-5466

Reservation Commissioner

Matt Hensinger — 484-772-0440

HMSR Welcome Center

570-754-7552

Camp Meade, Scouts BSA Camp Director

Rich Howett — 484-824-3127

Camp DuPortail, Cub Scout Camp Director

Julie Henrich — 610-780-2881

Camp Meade, Scouts BSA Program Director

Madison Francis — 570-516-0919