

AS OF: DECEMBER 2020

HAWK MOUNTAIN COUNCIL
50th Anniversary
1970 • 2020

2021 HAWK MOUNTAIN SCOUT
RESERVATION - CAMP MEADE
LEADER'S AND PROGRAM GUIDE

RICH HOWETT

Summary of Changes

Cover shows a revised date. That is how you know you have the latest changes.

Note: All changes in the guide are highlighted in yellow.

2021 Camp Meade Leader's and Program Guide

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Key Scheduling Dates and Information

December 17, 2021	Council Camp Kick Off at 7:00pm on Zoom, go to hmc-bsa.org to register.
January 7, 2021	Council Camp Kick Off at 7:00pm on Zoom, go to hmc-bsa.org to register.
January 10, 2021	Council Camp Kick Off at 3:00pm on Zoom, go to hmc-bsa.org to register.
March 1, 2021	Initial Deposit of \$50.00 per Scout and Leader due to Council
April 1, 2021	Second Payment of \$100.00 per Scout due to Council
April 26, 2021	Leaders Summer Camp Orientation at HMSR, Willets Dining Hall at 3:00pm
May 15, 2021	Completed Campership Applications due to Council
May 15, 2021	Final Payment per Scout of \$395.00 and \$150.00 per Leader due to Council
May 16, 2021	Final Payments per Scout increased by \$20.00 and Leaders by \$15
May 25, 2021	Campership Award Letter due to Unit Leader
2 Weeks prior to Camp	All Scouts/Leaders have completed section A, B & C of the BSA Health Form.
2 Weeks prior to Camp	Confirmation Call from Camp Leadership
	Confirm: number of scouts/leaders, site, food and medical issues, equipment needed and your meal plan choice

Date

Session

June 20-26, 2021	Resident Camp Week 1
June 27-July 3, 2020	Resident Camp Week 2
July 4-10, 2020	Resident Camp Week 3
July 11-17, 2020	Resident Camp Week 4
July 18-24, 2020	Resident Camp Week 5
July 25-July 31, 2020	Resident Camp Week 6
August 1-7, 2020	Last week of Trail to Eagle

FEES

<u>Camp Type</u>	<u>Date Due</u>	<u>Amount Due</u>
Day Camp	May 1, 2020	\$50
Day Camp	paid after 5/15	\$80
Resident Camp	May 15, 2021	\$395
Resident Camp	paid after 5/15	\$425
Leaders	May 15,2021	\$150
Leaders	paid after 5/15	\$165

*All Adults need to be registered Adults to attend Camp

General Information

DIRECTIONS

Location: Schuylkill County, Pennsylvania

From the South: take Interstate 78 to Route 183 North and cross over Blue Mountain. At the base of the mountain, turn left onto Blue Mountain Road and follow the signs into camp.

From the North: take Route 183 South and make a right turn onto Blue Mountain Road and follow the signs into camp.

Mailing Address:

Hawk Mountain Scout Reservation 402 Blue Mountain Road, Schuylkill Haven, PA 17972

POINTS OF CONTACT – ON SITE

Council Program Director/Reservation Director – Business, Logistics and Medical:

Michele Bement, 570-754-7552 ext. 1301, 484-424-9732, email:

michele.bement@scouting.org

Reservation Director – Operations/Camp Meade Director: Rich Howett, 484-824-3127,

email: rhowett@msn.com

Camp Meade Program Director: Madison Francis, 570-516-0919, email:

madison.francis@scouting.org

Welcome Center Telephone (Main Camp Number): 570-754-7552

TRADING POST

Our Trading Post has many of your Scouting and Camping needs, as well as numerous HMSR items with which to remember your visit to our camp. The Trading Post is open daily for your needs in camp. The daily hours will be posted at the Trading Post, and there will be a schedule and flyer given to you when you check in on Sunday. The Trading Post will also be open during arrival on Sunday, after the campfire on Friday evening, and on Saturday morning during departure.

SCHEDULES

The general matrix and daily schedules are included in Appendices B and C of the Program Guide. Please note, schedules are subject to change. Schedules can be changed due to weather, staff availability and leader support. Scheduling changes are made after careful consideration, in order to offer the best support for our Scouts and Leaders.

This year we are again offering two check in options: Arrival Day and Expedited. Please see below for the information needed.

Arrival Day Check-In

You will be assigned a half hour time slot for your arrival time between 1-3pm. If you arrive outside of that window (either before or after), we will fit you in as units in the assigned time slots clear the check-in process.

Check In starts at 1:00pm at the Welcome Center and Pavilion located in the Main Parking Lot.

Please do not arrive early. You will need to wait for your assigned time to start the check-in process. Check-in will follow the schedule below:

Leader Check-In (inside Welcome Center): Verify your Unit Worksheet (attached at the end of the Leader Guide). Schedule your Financial Review time for either Monday afternoon or Tuesday morning.

Unit Vehicle Parking Permit (Next to the gate into main camp): You will be issued permits for your in-camp vehicles and trailers. No vehicles are allowed into camp without a permit. Each unit is limited to 2 vehicles during check-in times. **THERE ARE NO EXCEPTIONS.** If you are arriving by bus, please let us know 2 weeks prior, so we can coordinate movement of your equipment to your camp site.

Unit Roster Verification/Unit Program Verification (Table 1 in Pavilion): Verify that all persons on your Unit Worksheet are registered with BSA. If you are out of the Hawk Mountain Council you will need an official Scoutnet Roster from your Council. We will review the Program Schedule for your Scouts. Any changes to the schedule may require a follow up meeting with the Program Director.

Unit Health Form/Medicine/Dietary Restriction Verification (Table 3 and 4 in Pavilion): Verify that all attendees have a BSA Health Form completed. Additionally, be prepared to discuss with our Health Staff any medical issues requiring assistance, and any individual dietary restrictions.

Unit Swim Test and Tag Verification (Table 5 in Pavilion): Units will pick up their Swim Tags. If you have completed an off-site swim test, you will need to show verification that there are no changes.

Merit Badge Purchases (Table 6 in Pavilion): Purchase your merit badge kits here. Many merit badge workshops have different choices of projects to do. Also, you will need to purchase ammunition for any shooting sports.

Tour of Camp and move to your camp site: Your camp Troop Guide will be leading you to your camp site. Please have a leader available to accompany your unit and the Troop Guide. From the Welcome Center the Troop Guide will follow a set tour of camp including the Dining Hall, unit picture, and swim test. Camp Troop Guides are equipped with a radio and are in contact with other camp staff.

Expedited Check-In

Units completing expedited check in may arrive at any time after 12:30 PM. Units that complete this process will need to check in at the office in the Welcome Center.

There are 2 ways to complete the expedited check-in process.

1. Come to Hawk Mountain Scout Reservation Wednesday evening prior to your arrival weekend at 6PM. You must bring all of your documentation with you including your Unit Rosters, verification of YPT

training, swim checks if completed prior to camp, medical forms and dietary restrictions, vehicle information and program schedule for your participants. Leaders should also bring their confirmation from Tentaroo. Once you arrive on Sunday you will need to check in at the office in the Welcome Center, then visit the Merit Badge table to make your purchases. You will then be given your Camp Troop Guide and will proceed immediately into the tour.

2. Email to Michele Bement michele.bement@scouting.org or Rich Howett rhowett@msn.com all of the above information. Please make sure your medical files are in an encrypted file for security purposes. You may also mail all your documentation to the attention of Michele or Rich at 402 Blue Mountain Road, Schuylkill Haven, PA 17971. All documentation must arrive no later than the Wednesday prior to your arrival. Once you arrive on Sunday you will need to check in at the main office in the Welcome Center where you will get your swim tags and vehicle passes, then proceed to the Merit Badge Table to make purchases. Once complete at the Merit Badge Table, you will be given your Camp Troop Guide and will proceed immediately into the tour.

Swim Testing

All Scouts and Leaders are required by the National Camp Accreditation Program, to take the BSA Swim Test if they plan on participating in any aquatic activities. There are 2 ways to complete this standard (see below).

1. Off-Site Swim Test Classification. Your unit conducts the swim tests prior to attending your week at camp. The required form is attached at the end of the guide and needs to be sent to camp 15 days prior to your arrival. You do not need a certified lifeguard to conduct your swim test. A Scoutmaster and additional leader with Safe Swim defense may approve the swim test. Please email or mail this form to Rich Howett.
2. On-Site Swim Test Classification. Your unit will take the swim test when you arrive at camp.

Retests will be offered daily during the Open Swim Time in the afternoon (see schedule for time). All Scouts and Leaders needing swim checks should have their towel and swimming trunks available when they arrive at camp.



Dining Hall Operations

Willits Dining Hall is the central location for all food service. All meals are served Family style

Meal Schedule: Breakfast – 8:00 AM, Lunch – 12:30 PM and Dinner – 6:00 PM.

Troop Servers: Troop Servers are required at ALL MEALS on Monday, Tuesday, Wednesday and Thursday. Friday they are required for breakfast only. Servers must be in the Dining Hall 30 minutes prior to the meal and are excused from attending flag ceremonies (AM and PM). Servers are responsible for setting the table, serving the meal, returning the empty dishes, procuring additional food, and cleaning the table after the meal. They fulfill this responsibility under the supervision of the Dining Hall Director. The Duty Roster for the Servers is a Unit responsibility and are assigned by the SPL for given meals during the week. Units should plan on having a Camp Staff member eat with you at all meals, except for Friday evening. **One of your adult leaders must be seated at each table assigned to you.**



To-Go Meals (Previously Heaterstack)

If you have selected this menu option for your week at camp you will need to pick up all of your meals at Willets Kitchen. All three daily meals are part of the To-Go option; note that Friday lunch is individual pick up at Willets, and Friday evening you will have the option to secure your own meal or participate in the Kaufmann's Chicken BBQ. The To-Go Meals are the same meals being served in the Dining Hall. Troops using the To-Go method need to prepare and clean the campsite for each meal to ensure good health and cleanliness. Meals in this plan are individually packaged; while this is not optimal with regard to our support of Outdoor Ethics and Leave No Trace, it is necessary with respect to COVID rules. (Note that we may make modifications for either further restrictions or a reduction in restrictions based on the guidance at the time you are here). Troops are encouraged to use the following procedures when doing their meals (set-up crew, Scout to lead grace, after meal announcements and songs, and clean-up crew).



Flag Ceremonies and Taps

There are 2 daily flag ceremonies. Ceremonies start fifteen minutes prior to the Morning and Evening meals. Please have your units arrive five minutes prior so that the ceremonies start on time. Flag ceremonies on Sunday and Friday evening are conducted by camp staff. Flag ceremonies for the rest of the week will be conducted by units. There will be a sign up at the Sunday SPL Meeting. **To-Go Meal units are not expected at daily Flag ceremonies but are asked to participate in the Sunday and Friday Retreats (Opening and Closing Campfires).**

Morning Flag Ceremony

The flag ceremony is at 7:45am every morning. Attendance by units who are utilizing the Dining Hall is expected. Units should be prepared to give Daily Unit Reports at the morning flag ceremony. Morning Flag Ceremonies will include Daily Announcements and Program Changes. These will be made by the Staff Officer of the Day. Uniform for the Morning Flag Ceremony is Program/Activity.

Retreat (Evening) Flag Ceremony

The lowering of the flag will be at 5:45pm except Sunday and Friday. (See the daily schedules). Units will account for all in camp and receive any updates to the evening program or activities. The times on these two Flag Ceremonies is fifteen minutes prior to the Morning and Evening Meals, please have your Unit arrive five minutes prior so they start on time. Uniform for the Evening Flag Ceremony is Field Uniform (Class "A")

Opening and Closing Campfires

Opening Campfire

Occurs on Sunday evening at 8:00pm at the Council Fire Ring. All units will assemble on the road behind the Dining Hall at 7:45pm and will move as a single unit to the campfire area.

This campfire will be conducted by the Camp Staff and is not only for entertainment but to introduce the Camp Staff to Scouts and Leaders. **Reminder that all New Campers (Scouts and Adults) will have a quick ceremony immediately following the Opening Campfire at the OA Village (please refer to the First Year Camper/Pathfinder Section of this guide).**

Closing Campfire

Occurs on Friday evening after the BBQ at 8:00pm. All units will assemble on the road behind the Dining Hall at 7:45pm and will move as a single unit to the campfire area. This campfire will be run by the Program Director. Every unit can sign up to lead a song or do a skit. These need to be approved by the Program Director before 3:00pm Wednesday at the Camp Meade Administration Building.

First Year Program (Pathfinder)

The Pathfinder Program is our first-year camper program. It is our recommendation that all first-year campers participate in this program. We recognize that a good first-year experience contributes to camper retention and encourages our campers to continue along the scouting path. The Pathfinder Program is an important first step on this path. It allows our campers the opportunity to work and improve on requirements for the Tenderfoot, Second Class, and First-Class Scouting ranks. It also allows campers the opportunity to experience all areas of camp thus assuring they have a positive experience.

This program meets in the Pathfinder Program area. This program runs a full day and requires a commitment from the new camper AND their Leader. It is expected that all units will send a Leader each day to assist the camp staff. This allows you to work on skills with your Pathfinders at your campsite. Participants will be given a schedule of activities for each day, so they can come prepared. Leaders will also get this schedule at check-in on Sunday.

The Pathfinder Program Staff will use a form that will list what your campers completed during the Pathfinder Program. Participants will complete two Merit Badges during the week: Nature and Indian Lore. The list and Merit Badge Blue Cards will be available when you pick up your unit Merit Badge Cards.

At the Closing Campfire those Scouts who have participated in the Pathfinder Program will be recognized by the Pathfinder Staff.



Merit Badge Program

The Merit Badge Program is an integral part of Scouts BSA and as such is important to any successful week at camp. The following are guidelines for planning your campers for the week.

- Some merit badges are more physically intense than others. Check your campers' selection to make sure it matches their abilities. Some badges such as Aquatics, Shooting Sports and Climbing Merit Badges have minimum ages and are more difficult. Waivers to pre-requisites will only be made by the Reservation Director - Operations. You need his approval before you sign up for the merit badge.
- Read the requirements and review the Merit Badge Book before you sign up. Prerequisites must be completed and come with your camper to their first class. The Merit Badge Counselor has the right to review any and all of the prerequisites required. **A list of the Merit Badges and Pre-requisites are located in Appendix D.**
- Campers should bring either the Merit Badge Book or the worksheet with them to their first class. Workbooks can be found at <http://usscouts.org/mb/worksheets/list.asp> Please also bring a 3-ring binder, paper and writing utensils.
- Some Merit Badges will have an extra cost due to program materials needed. These costs will be paid when you arrive at camp, either by check or credit card. You will be given the materials to pass out to your campers for their first workshop on Monday.
- Merit Badge Applications ("Blue Cards") should be completed on or before Sunday night and then turned-in by the camper at each Merit Badge Session on Monday. Please make sure that all information is filled out correctly and it is signed.
- Come prepared. Campers who do not come prepared will most likely not finish their badge. They will get a Partial Completion. All merit badge work must be completed and turned in by 10 AM on Friday, no exceptions.
- Some merit badges require 90-minute blocks and are highlighted on the schedule as Session A or B times. These badges run from Monday – Friday. (Regular merit badges run through Thursday.) Make sure you review their schedules, so they do not have conflicts.
- Partial Completions. If your camper receives a partial completion it means they did not finish all of the requirements for that badge. The partial completion will list the requirements completed. Your camper can return home and complete their badge. It is recommended they do it as soon as possible. The Merit Badge Counselor has the right to review any completed work before signing the merit badge. It is the responsibility of your camper to keep you informed of their completion progress.
- We offer Core Merit Badges and Merit Badges on a three-year rotational program. This is a recommended practice of the National Camp Accreditation Program (NCAP), and one that we believe offers new opportunities to our campers every year. We encourage leaders with special skills and backgrounds to help us to offer those

specialized merit badges during your stay with us. We've been able to offer Public Speaking, Traffic Safety, Fingerprinting and Disabilities Awareness to name just a few. These badges are often taught during Open Program. Please keep this in mind when planning your time with us. The Core Merit Badge/Special Program offerings are:

Archery Basketry BSA Lifeguard Camping Canoeing Citizenship in the World Climbing Communication Environmental Science	First Aid Fishing Indian Lore Kayaking Lifesaving Mammal Study Nature Orienteering Rifle Shooting	Robotics Scouting Heritage Search and Rescue Shotgun Shooting Small Boat Sailing Swimming Welding Wilderness Survival Woodcarving
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Our 2021 Rotational Offerings are:

- Art
- Astronomy
- Chess
- Digital Technology
- Fish and Wildlife Management
- Fly Fishing
- Forestry
- Geology
- Home Repair
- Pioneering
- Plumbing
- Pottery
- Pulp and Paper

Again, you can find a full listing of Merit Badges and Special Program Offerings in the Merit Badge Matrix in Appendix D, where you will also find a listing of pre-requisites.

Open Program Areas and Opportunities for Older Scouts

Open Program Areas allow our campers the ability to experience something new or practice something they already know. Open Programs happen from 7:00pm—8:30pm Monday, Tuesday, Wednesday and Thursday, with the exceptions noted below.

Polar Bear Swim – is offered each morning at 6:00 am. Leaders and campers wishing to participate may arrive any time between 6 am and 7:45 am. To qualify for the HMSR Polar Bear patch you must participate 4 of the 5 days.

Boating – This program area is open on a rotational basis. Open boating is available Monday through Thursday from 11:00am – 12:30pm and 7:00-8:30pm. Campers and Leaders can work on Kayaking BSA and Stand Up Paddleboard requirements during these times. Coordination for these needs to be made with the Waterfront Director in advance. **Staffing is tight. We need your help at both the lakefront and the pool for them to be open at the same time. If we do not have enough volunteers and staff, we will need to close one of the areas.**

Mile Swim Practice – Monday – Thursday 1:30pm to 3:00pm we offer the Mile Swim practice, which is mandatory for participation in the Mile Swim on Friday. The mile swim will occur on Friday, 11:00 AM at either the lakefront or Reary Pool. This will be announced Friday morning at Breakfast.

Instructional Swim – Each afternoon Monday-Thursday from 1:30pm -3:00pm. The aquatic staff will be ready to help your campers improve their swimming skills. At Sunday Check-in please have a roster of your campers who will be participating to give to the Aquatics Director.

Swimming – Open swim is available for all campers from 2:00-3:00PM Monday - Thursday.

Outdoor Skills – Campers can work on their Totin Chip, Firem'n Chit and Paul Bunyan Woodsman Award during Open Program times. Please coordinate with the Outdoor Skills Director.

Shooting Sports – Open Rifle, Shotgun and Archery Ranges will be available during the Open Program time each evening from 7:00pm-8:30pm. For Scouts to participate in this Open Program they need to attend the Mandatory Safety Briefing on Monday at 7:00pm in the Shooting Sports Pavilion. This briefing will include all 3 Ranges. Rifle and Archery Range can accommodate 8 shooters at a time, Shotgun can only accommodate 1 shooter at a time. **Please be patient.** (Tickets are required for both rifle and shotgun shooting.) These can be purchased at the Merit Badge check-in table on Sunday or in the Trading Post during its normal hours.

Climbing Tower and Zip Lines – The Climbing Tower will be available for limited use during Open Program time. Zip Lines will be opened during the evening Open Program times.

BSA Lifeguard – BSA Lifeguard is available to campers age 15 and older. This program is also available to Adults. Participants must have CPR and First Aid certification to complete the program. See the Leader Training page for BSA Lifeguard.

Program for Older Scouts

C.O.P.E. – C.O.P.E. (Challenging Outdoor Personal Experience) is one of the BSA's older Scout programs. It is a leadership program that utilizes a challenge course (not to be confused with an obstacle course) as a teaching tool. Participants work as a team to overcome personal and team challenges. The goals of Project C.O.P.E. are Planning, Problem Solving, Decision Making, Communication, Teamwork, Leadership, Trust, Self-Esteem, and Fun! C.O.P.E. consists of initiative games, low course elements, and high course elements.

Please note: Climbing and high ropes elements are part of this program but are not mandatory. We operate on the philosophy of Challenge by Choice.

This program is available to camps age 14 and older, as well as Adults, and is limited to 18 participants. Campers take first priority. Adults will be bumped from the program to allow youth to participate if maximums are reached. This program runs Monday – Thursday. There is an additional fee of \$25.00 which includes the recognition t-shirt, patch and knot. Long pants are required for all participants of C.O.P.E. Staff will instruct campers on which days they will need to wear long pants. C.O.P.E. session takes place in the afternoon from 2:00—5:00pm. campers and Leaders should verify their participation at the C.O.P.E. pavilion on Sunday during check-in.



Trek: TBD

Trail to Eagle: Developed for 2020, and implementing in 2021, we are offering a two-week trail to Eagle! Each week will include 5 Merit Badges and on Saturday of the first week, participating Scouts will take a trip to Knoble's, followed by a working dinner helping them to lay out the three 90-day Merit Badges (Family Life, Personal Fitness and Personal Management), as well as information on how to develop and execute an Eagle project. Space is limited to 32 Scouts each week (Scouts may choose only one week or another, however, priority is provided to Scouts who register for both weeks). Saturday seminar is open to all and is \$30. For more information, see the Trail to Eagle appendix on our Council website.

Leader Training

BSA Lifeguard is awarded to those campers (age 15 and older) and Leaders possessing the skills and knowledge of the Swimming, Lifesaving, Rowing, and First Aid Merit Badges, who complete the weeklong training in aquatics skills. Skills acquired during this week are lifeguarding, waterfront instruction, as well as safety and aquatic operations. A National patch is available in the Trading Post to purchase for those who complete the requirements. This course requires a weeklong commitment and is the only focus for participants.

Please do not schedule any other merit badges or COPE for this week.

CPR and First Aid Certification is required for completion. Bring your CPR and First Aid certificates with you to camp.

**** Online registration is required. Class size is limited to 8.**

Climb on Safely is offered each week at the COPE Program Area on Monday and Thursday night at 7:00pm. Please coordinate with the COPE/Climbing Director on Sunday.

Leave No Trace Awareness Training is offered each week at the Ecology Program Area on Tuesday evening at 7:00pm. Please coordinate with the Ecology Director on Sunday.

First Aid & CPR Certification is offered Tuesday and Thursday evening at 7:00PM. **Please note that instructor availability may require changes to the dates and times of this training. There is a charge of \$40.00 for this certification.**

****Online registration is required. Class size is limited to 16.**

Swimming and Water Rescue – This training is available to campers ages 15 and older as well as adults. Participants learn about Safe Swim Defense in-depth, canoeing, kayaking, and boating rescue skills. Participants will earn the Kayaking BSA Award. This program lasts from 9:00 AM to 12:00 PM daily. There is a \$35.00 charge for this training, which includes the *Aquatics Supervision* book, which is necessary for the class.

****Online registration is required. Class size is limited to 8.**

Paddle Craft Safety – This training is available to campers ages 15 and older as well as adults. Participants learn about Safety Afloat in-depth and water rescue skills. This program lasts from 2:00 PM to 5:00 PM daily. There is a \$35.00 charge for this training, which includes the *Aquatics Supervision* book, which is necessary for the class.

****Online registration is required. Class size is limited to 8.**



Special Awards

Cast Iron Chef for Scoutmasters

The Cast Iron Chef Challenge is a competition to test the cooking and presentation skills of the adults at camp. Scoutmasters can use any means of cooking but must primarily use a Dutch oven(s) or cast-iron pans. Participants will be judged on presentation, creativity, taste, overall enthusiasm, and Scout Spirit. This competition will be judged on Wednesday at 2pm in the Outdoor Skills area. Contestants must cook in their campsite and then bring their dish or dishes to be judged.



Scoutmaster Belly Flop / SPL Cannonball Contest

The Official Hawk Mountain Weekly Annual Scoutmaster Belly Flop Contest and the SPL Cannonball Contest are on Thursday night at 9pm. All adult leaders are welcome to compete and sacrifice their bellies for the amusement of all. The winner will receive bragging rights, and the pride of making the biggest splash, loudest smack, and most stylish belly flop this side of the Schuylkill River. Participants are encouraged – but not required – to prepare something “stylish” for their belly flop jump. Past years have seen: Island Chiefs, Buzz Lightyear, Jedi Knights, and Roman Emperors, just to name a few.



Shooting Sports Awards

Camp has a number, of shooting sports awards and competitions for both individuals and teams. The main competition, the Scoutmaster/Senior Patrol Leader Shootout will happen every Thursday at 1:30PM.



Order of the Arrow

Kittatinny Award – This program is a long-standing tradition at camp. Campers and Leaders can complete requirements throughout the week. They include such things as Scout spirit, advancement, service, conservation, and leadership. Some awards can be earned simply by attending camp. This program is designed for the new and the experienced. This is a great way to familiarize yourself with camp, its programs and to help keep you busy. Forms for the Kittatinny Award will be available at check-in. Keep track of your progress on these forms throughout the week.

- A green neckerchief is available for \$5.00 at the Trading Post. The neckerchief is optional but is recommended and will be a part of the **Sunday New Camper Ceremony**. This ceremony will be held at the end of the Sunday night campfire. Campers new to HMSR should remain behind with their leaders after campfire is dismissed.
- On Friday, turn in your Kittatinny Award Summary sheet to the Camp Director. You keep the award forms so you will know how to stamp the neckerchiefs. All those who complete the award will receive a Kittatinny Award patch for their neckerchief. The patches will be put into your Units take home envelope which will be available after the closing campfire Friday evening. You may also stamp the back of the neckerchief for each award earned.
- In order to earn the patch, all of the work for the Kittatinny Award must be completed and turned into the Camp Director by **12:00 PM on Friday**. The stamps for marking your neckerchiefs will be available in the Administration Building.

Sunday – As mentioned, Sunday campfire includes a ceremony for all new campers at camp. **Don't forget to bring your green neckerchiefs, if you have them, and have each new camper bring along a piece of kindling size wood for use in the ceremony.** Be prepared to separate the new camper from the others when you enter the campfire circle. At the end of the campfire, the seasoned campers will be dismissed. Exit the campfire area and quietly return to camp. The ceremony team will lead the new campers from the campfire to the Order of the Arrow Village for their ceremony. Plan to have appropriate leadership supervising both the seasoned campers and the new campers.

Monday – **Brotherhood** testing for Hawk Mountain Council units. Please pay the \$22.00 registration fee prior to or upon arrival to Camp. Bring your receipt no later than 5:00 pm Tuesday to the Order of the Arrow Village. Brotherhood testing will occur at 8:45pm at the Nature Pavilion. The Brotherhood Ceremony is open to any Brotherhood members and will take place at 9:00 pm at the OA Campfire Circle (immediately following Brotherhood testing).



Tuesday— our Order of the Arrow Ceremonies Team will conduct a “call-out” for all new members, at 8:45pm in front of the STEM building. Order of the Arrow cracker-barrel will follow call-out. Every Order of the Arrow member is invited to attend the cracker-barrel where the Kittatinny lodge will be selling items such as patches, t-shirts etc...

Tuesday – is Order of the Arrow Day. Arrowmen are encouraged to show their spirit by wearing their sashes with their field uniform at Dinner, and their Lodges Activity shirts the rest of the day.

Friday – Any member elected this year, will be recognized by being asked to stand during the campfire “call-out”. It doesn’t matter if you took an April or May ordeal, or if you are taking your ordeal in September.

Order of the Arrow Participation Award is awarded to Troops that participate in the Order of the Arrow Call-Out **Tuesday** night and wear their sash and/or Order of the Arrow T-shirt on OA Day. The Troop must also attend the cracker-barrel after call-out, do a service project, have a troop visitation, and attend open program.

Camp Religious Program

A Scout is Reverent. In a departure from previous years, we will incorporate the Interfaith service as a part of the opening campfire program. Depending on the number of Scouts and Leaders in camp, the Interfaith service will either occur in the Chapel on the way to the Opening Campfire Circle, or at the Campfire Circle, with a short intermission prior to the Opening Campfire.

This change does two things for our Scouts and Leaders. First, it encourages maximum participation in our Religious obligation, regardless our faith. Second, it reduces the impact on Thursday evening that is already booked with several events.